

Region Band Percussion Assignments

Title		1st	2nd	3rd	4th	5th	6th	7th
Declaration Overture	Part	Timp and Chimes	Perc 1	Perc 1	Perc 1	Perc 2	Timp and Chimes	Perc 1
Smith	Instrument	Timpani	Snare Drum	Bass Drum	Cr. Cyms.	Bells	Chimes	Triangle
						Xylophone		
						Sus. Cym.		
Where Words End	Part	Percussion 1	Timpani	Bells	Chimes	Percussion 2	Percussion 1	Percussion 1
Standridge	Instrument	Bass Drum	Timpani	Bells	Chimes	Suspended Cymbal	Triangle	Sus. Cym.
						Sleigh Bells		Cr. Cym.
								Wind Chimes
Darklands Legends	Part	Mallets 1	Mallets 2	Timpani/Castanets	Percussion 1	Percussion 1	Percussion 2	Percussion 1
Standridge	Instrument	Chimes	Marimba	Timpani	Snare Drum	Bass Drum	Crash Cymbals	Assist w/ Auxillary
		Bells	Chimes	Castanets	Tambourine	Racet	China Crash	
			Xylophone		2 Wood Blocks		Suspended Cymbal	
					Egg Shaker		Wind Chimes	
					Tam-Tam		Vibraslap	
El Zorro Rojo	Part	Percussion 2	Percussion 1	Percussion 1	Timpani	Percussion 2	Mallet Percussion 1	Mallet Percussion 2
Standridge	Instrument	Cr. Cyms.	Bass Drum	Snare Drum	Timpani	Castanets	Bells	Xylophone
						Tambourine		Marimba
	Part	Percussion 2	Percussion 2	Marimba	Vibraphone	Percussion 1	Percussion 2	Percussion 2
Blue Ridge Reel	Instrument	Spoons (opt. Castanets)	Tambourine	Marimba	Vibraphone	Snare Drum	Washboard (opt guiro)	Cr. Cyms.
						Splash Cym.		
Into the Clouds	Part	Percussion 1	Percussion 2	Mallet Perc. 1	Mallet Perc. 2	Percussion 2	Percussion 1	Timpani
Saucedo	Instrument	Snare Drum	Triangle	Bells	Xylo.	Cr. Cym.	Bass Drum	Timpani
			Tambourine	Chimes (Opt.)	Marimba	Sus. Cym.		

What the **Students** Need to Bring

1st	2nd	3rd	4th	5th	6th	7th
Chime Mallets Cr. Cyms. Spoons (opt. Castanets)	Bass Drum Mallet Tambourine	Castanets Snare Drum w/ Stand	Gong Mallet	Racet Sus. Cym. Sleigh Bells Splash Cym.	Wind chimes w/ Stand Vibraslap	Triangle w/ Beaters

What the **Percussion Coordinator** will Bring

2 Wood Blocks
Egg Shaker

China Crash w/ Stand
Washboard

What the **Host** should Provide

Bass Drum
Timpani (4)
Gong

Bells
Xylophone
Marimba
Chimes